3D MODELING
WHAT I LIKED BEST THIS CLASS

I enjoyed learning about how to use Blender and Sketchup to make 3D models and animations. My favorite part out of the whole class was learning to make objects have physics in Blender.
WHAT I MADE

I started off with a house and a yard as my practice for using Sketchup, the program that this was built in. I then expanded, making more houses, a street, and a forest. From there, I added a few buildings and a parking garage. I drew cars and placed them on the road. Finally, I added the cross section of the roads and the super market.
AN INTERESTING FACT

The playground took me the most time to build because of the amount of small parts that it’s made out of.